

I'm not a bot



results. Then you compare the results with the expected result and see if the product is working as expected or not. You make a note of all the successful and failed tests and test-cases. Reporting This is the last phase of software testing where you have to document all your findings and submit it to the concerned personnel. Test-case failures are of most interest here. A proper and clear explanation of tests run and outputs should be mentioned. For complex tests, steps to reproduce the error, screenshots, and whatever is helpful should be mentioned. As we know, in the current age of machines, everything that involves manual effort is slowly automated. And the same thing is happening in the testing domain. There are two different ways of performing software testing manual and automation. Manual labor in any field requires a lot of time and effort. Manual testing is a process in which testers examine different features of an application. Here, the tester performs the process without using any tools or test scripts. Without using any automated tools, testers perform execution of different test cases. Finally, they generate a test report. Quality assurance analysts test the software under development for bugs. They do so by writing scenarios in an excel file or QA tool and testing each scenario manually. But in automated testing, testers use scripts for testing (thus automating the process). The pre-scripted tests run automatically to compare actual and expected outcomes. With test automation, when constant human intervention is not necessary, things like regression testing and execution of repetitive tasks dont seem like much effort. Now that youve got the gist of what manual and automated testing are, we need to clarify an important question. Is automation testing making manual testing obsolete? No. Even though the automatic performance of most processes takes place in automation testing, some manual labor is still a must. Generating the initial script for testing requires human efforts. Also, in any automated process, human supervision is mandatory. Automation simply makes the testing process easier. However, it doesnt make manual testing obsolete. You only get the best result by combining both manual and automated tests. Since testing is more efficient and speedy, theres a huge demand for automation testing compared to manual testing. And the reason is that it helps find more bugs in less time. By checking every single unit, automated testing also increases test coverage. As a result, an organizations productivity increases. As youve seen, software testing comes in many shapes and sizes. Each type provides a different kind of feedback, which means you cant use them interchangeably. Also, each type of testing comes with its own costs and associated challenges. Considering that your team and organization have limited resources, how can you choose between the many available types of testing in a way that maximizes test coverage, ensuring you can ship high quality software while using your resources in the most efficient way? Thats where the concept known as the test automation pyramid comes in handy. We do have an entire post about this concept, but heres the condensed version: the test automation pyramid aka the testing pyramid, for short is a concept that helps you think about the different types of software testing and pick between them. At the bottom of the pyramid, you have unit tests. Unit tests are easier and cheaper to write than most other forms of testing. Since they dont talk to external dependencies, they run fast and are extremely precise in the feedback they provide. So, it makes sense to have lots of them. The middle of the pyramid is comprised of service tests, or integration tests. They offer a more realistic feedback than the unit tests, due to validating the integration between units and talking with real dependencies. But because of that theyre also slower to run, more complex to write and maintain, and offer a less precise feedback. Integration tests are valuable, but due to their limitations, it makes sense to employ fewer of them. Finally, the top of the pyramid contains end-to-end tests. End-to-end tests are the most realistic of all the software testing types since they exercise the application in the same way a real user would. However, they tend to be slower and fragile, besides being more expensive to write, maintain and execute. It pays to have these types of tests on your test suite, but youd be wise to have few of them. Testing Is Softwares Lifeline No company can underestimate the importance of delivering the best possible product to customers. And the types of testing keep evolving and the list keeps going on. Depending on the nature and scope of your products, you can run different testing procedures. Once the testing team gives the green signal, the deliverable is ready to go out into the market. But enterprises still need to keep in mind that customer trust doesnt come easily. To help earn customer trust, you need to provide consistent, reliable products. Thats why testing is an integral part of the software development life cycle. Arnab Roy Chowdhury wrote this post. Arnab is a UI developer by profession and a blogging enthusiast. He has strong expertise in the latest UI/UX trends, project methodologies, testing, and scripting. What to read next What Is End To End Testing? A Helpful Introductory Guide GUI Testing in Depth: Everything You Need to Understand

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